

Interactive Book Assignment

You will create an interactive book that summarizes the things you learned while reading *Chasing Lincoln's Killer*. This assignment requires you to reflect upon the different literary elements of the book, but it should be a fun process because you have the freedom to be as creative as you want to be.

Each book will have eight pages. Six will be filled with required content, but you can choose the content for the last two pages.

Required Pages:

1. Cover Page
2. Theme
3. Settings
4. Plot
5. Character Analysis
6. Summary Quote With Analysis

Optional Page Ideas: (You need to select 2 additional pages)

Imagery

Point of View Analysis

Map Showing (and Explaining) the Get-Away Route

Vocabulary

Diary Entry

** Feel free to come up with your own ideas for the last two pages.

This project is due by May 1st and will be graded on the following standards:

RI3: *"I can analyze the interactions between individuals, events, and ideas in a text."*

RI4: *"I can determine the meaning of words and phrases as they are used in a text, including figurative, connotative, and technical meanings. I can also analyze the impact of a specific word choice on meaning and tone."*